

CURRICULUM VITAE

Nicolai Højfeldt

Motion Graphics Designer & Creative Developer · Copenhagen, DK

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SCAN FOR THE INTERACTIVE CV



Nicolai Højfeldt is a Motion Graphics Designer & Creative Developer based in Copenhagen, DK. Motion Graphics Designer at XO 360° Graphics since Jun 2023. I specialize in communication and motion design, bringing visual concepts to life by considering motion from the very start of every creative process. As a UI/UX developer and web designer, I pair strong technical expertise with user-centered design to deliver both functionality and aesthetic appeal.

CAREER TIMELINE

TC 2026.10

	2018	2019	2020	2021	2022	2023	2024	2025	2026
V1 WORK				Fireball		XO 360°			
V2 FREELANCE				jūnī	SELIGEMIS				
				ESPORT					
V3 EDUCATION	UC SYD · BA								

TOOLKIT

DISCIPLINES Motion design User experience design User interface design Web design

MOTION  After Effects  Premiere Pro  Unreal Engine  ComfyUI

DESIGN  Figma  Photoshop  Illustrator  InDesign

CODE  HTML5  CSS  JavaScript  TypeScript  React  Next.js

GSAP GSAP  Tailwind CSS  PHP  AngularJS

CMS  Sanity  WordPress  Elementor Pro

LANGUAGES

 Danish
Native

 English
Native or bilingual

 Indonesian
Elementary

EXPERIENCE

JUN 2023 - PRESENT
3 YRS 5 MOS
COPENHAGEN

Motion Graphics Designer

XO 360° Graphics



Motion design at a 360° graphics studio: one campaign, adapted to every format and market it runs in.

- Manage and adapt existing designs for multiple platforms: SoMe, print, HTML banners, OOH and TV/cinema.
- Developed an efficient program to version video assets for diverse European markets, producing over 1,500 localized videos per month.
- Built xo.dk: the front end, a CMS so the studio publishes its own cases, and the site's motion language (visual design by others).
- Designed and built client websites: o2matic.com on a Sanity CMS to medical-device rules, an Elementor overhaul of heliac.dk, and the build and motion of Born's saeddonor.com.

IN THE FEED



JAN 2021 - JUN 2023
2 YRS 6 MOS
COPENHAGEN

Motion Graphics Designer

Aengul

Freelance work through my own studio, for three clients.

SeLigeMig · Motion graphics for SeLigeMig's TV and marketing work.

JUN 2022 - JUN 2023 · COPENHAGEN

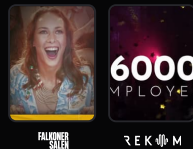


- Produced motion graphics for TV series and marketing assets.
- Designed website layouts and contributed to large-scale TV show productions.

CLIENTS

DR

IN THE FEED



Esport · The whole brand of an esports organisation, from logo to gaming room to stream.

JUN 2021 - JUN 2023 · COPENHAGEN

- Developed the logo and corporate identity; designed and arranged the gaming room to reflect the brand.
- Created the full digital presence, including streaming assets, logo and typography.
- Managed tournaments, podcasts and overall brand consistency.

CLIENTS

CPH Esports

CRL Esports

Juni · Motion for the Icelandic government's island.is project, through Juni.

JAN 2021 - JUL 2021 · ICELAND (REMOTE)

juni

- Created motion graphics assets for island.is.
- Enhanced existing design assets with motion for website and SoMe content.

CLIENTS

island.is

OCT 2020 - AUG 2021
11 MOS
COPENHAGEN

Graphic Designer

Fireball

Fireball

Graphic designer at an agency, where motion started moving into code.

- Assisted in executing commercials, SoMe posts, corporate identities and UI/UX designs.
- Created motion graphics and integrated them into websites, coding the animations myself.

IN THE FEED



EDUCATION

BA, Graphic Communication (Grafisk kommunikation)

2018 - JUN 2021

Skolen for Visuel Kommunikation, UC Syd

Where it started: graphic communication, and the first motion work.

Let's grab a coffee?

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Send a message